

True 2FA/MFA over SSH2/SFTP via keyboard-interactive authentication and Google Authenticator

The technique explained in this article **requires WebClient, as well as scripting and event-handling** capabilities. Therefore, it can only be employed by customers who are running the Professional, Professional+WebClient, or Ultimate editions of our software. Furthermore, it requires a scripting function that is only available in Syncplify Server! v6.0.22+.

Every good system administrator knows that the SSH2 protocol (and, therefore, all of its subsystems, including SFTP) feature its own flavor of multi-phase authentication. But this is not what we're trying to accomplish with the technique explained in this knowledge base article.

What we're going to see is how to implement true 2FA/MFA via Google Authenticator (the same you use to log into the web UIs) by taking advantage of SSH2's keyboard-interactive authentication, and a little bit of scripting and event handling.

Before we begin we need to make sure the user(s) that we want to go through this type of 2FA/MFA have actually **enrolled into Google Authenticator's 2FA via their WebClient!**

First of all we need to write a script to add the questions we want the user to be asked next time they try to log in. There are three possible types of questions, the example script here below shows them all:

```
{  
  // ask for user's password  
  Session.AddQuestionPassword(0, "Password:");  
  // then ask for Google Authenticator's current OTP  
  Session.AddQuestionTOTP(1, "Authentication OTP:")  
  // Finally ask a question with a pre-fixed answer
```







```
Session.AddQuestion(2, "Your age:", 42, true);  
}
```

Now we need to associate the above script to a very specific event handler:

OnAuthInteractiveSetQuestions.

[Syncplify.me](#) > [Event Handling](#) > Event Handlers


Event Handlers


Script To Run	Event	Priority	Exec Timeout (sec)	
AddFileToList	AfterFileUpload	10		 
EmailListOfFiles	OnConnectionClose	10		 
Ask questions	OnAuthInteractiveSetQuestions	10	10	 


We also have to make sure that Keyboard-interactive authentication is enabled for the user(s) that we want to be able to log in this way:

[Home](#) > [Users](#) > [Edit user](#) > [Authentication](#)

Edit user

 **Main settings**
User status, home VFS, default permissions, and other mandatory user settings.

 **Authentication**
Authentication-related methods, modes, configurations, and functional settings.

 **Virtual folders**
Provide access to additional Virtual File System by mounting them as Virtual

Authentication

Password Authentication

Password *

Repeat password *

☒ Password authenticate

Keyboard Interactive

Keyboard Interactive authentication will send a script-based set of questions to the user who will have to answer all of them correctly in order to log in. This type of authentication requires the scripting and event handling subsystem.

☒ Keyboard interactive

And that's pretty much it. Next time the user tries to authenticate and attempts keyboard-interactive authentication, this is what happens:

```
> sftp -o KbdInteractiveAuthentication=yes sshbak@127.0.0.1  
Syncplify Server! Worker Service v6.0.22 SSH-2/SFTP Service Ready  
sshbak  
Keyboard-interactive authentication  
(sshbak@127.0.0.1) Password:  
(sshbak@127.0.0.1) Authentication OTP:  
(sshbak@127.0.0.1) Your age: 42  
Connected to 127.0.0.1.  
sftp> █
```

Questions answered correctly, user logged in. Yay!

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